

## **BASIC SCHEDULE F3P AB-24 (from 2024)**

**AB-24 is a basic schedule for beginners. Difficulty of maneuvers is much lower than in other F3P schedules. Simple foam models can be used.**

**The maneuvers must be flown one after the other. Turnaround maneuvers are pilot's choice and will be not judged and scored, except AB-24.04**

### **AB-24.01 Take-off sequence**

The model is placed on the runway, takes off, performs a ½ circle away from judges line into a straight line parallel to judges line. Then another ½ circle towards the judges line to start with first maneuver.

#### **Notes:**

- **Procedure not followed, zero (0) points**
- **Model passes behind the judges line, zero points**
- **Half circles may be of different Radius**
- **Only two scores, a zero or a 10 may be awarded.**

### **AB-24.02 Forty-Five Degrees upline, Forty-Five degrees downline**

From upright before center, pull through a ¼ loop into a 45° upline, push through a ¼ loop into a 45° downline, pull through a ¼ loop, exit upright.

### **AB-24.03 Roll**

From upright, perform a roll, exit upright.

### **AB-24.04 Stall Turn**

From upright, pull through a ¼ loop into a vertical upline, perform a stall turn into a vertical downline, pull through a ¼ loop, exit upright.

**Note: The maneuver must be flown as turnaround maneuver after AB-24.03**

### **AB-24.05 Loop**

From upright, at center, pull through a loop, exit upright.

### **AB-24.06 Inverted Flight**

From upright, before center, perform a ½ roll into inverted flight, perform an inverted flight, perform a ½ roll, exit upright.

### **AB-24.07 Horizontal Eight Circle**

From upright, before center, start with 90° of a circle, immediately followed by a 360° circle in opposite direction, immediately followed by a 270° circle in opposite direction to finish first circle, exit upright.

### **AB-24.08 Knife Edge Flight**

From upright, before center, perform a ¼ roll into sustained knife-edge, perform a knife-edge flight, perform a ¼ roll, exit upright.

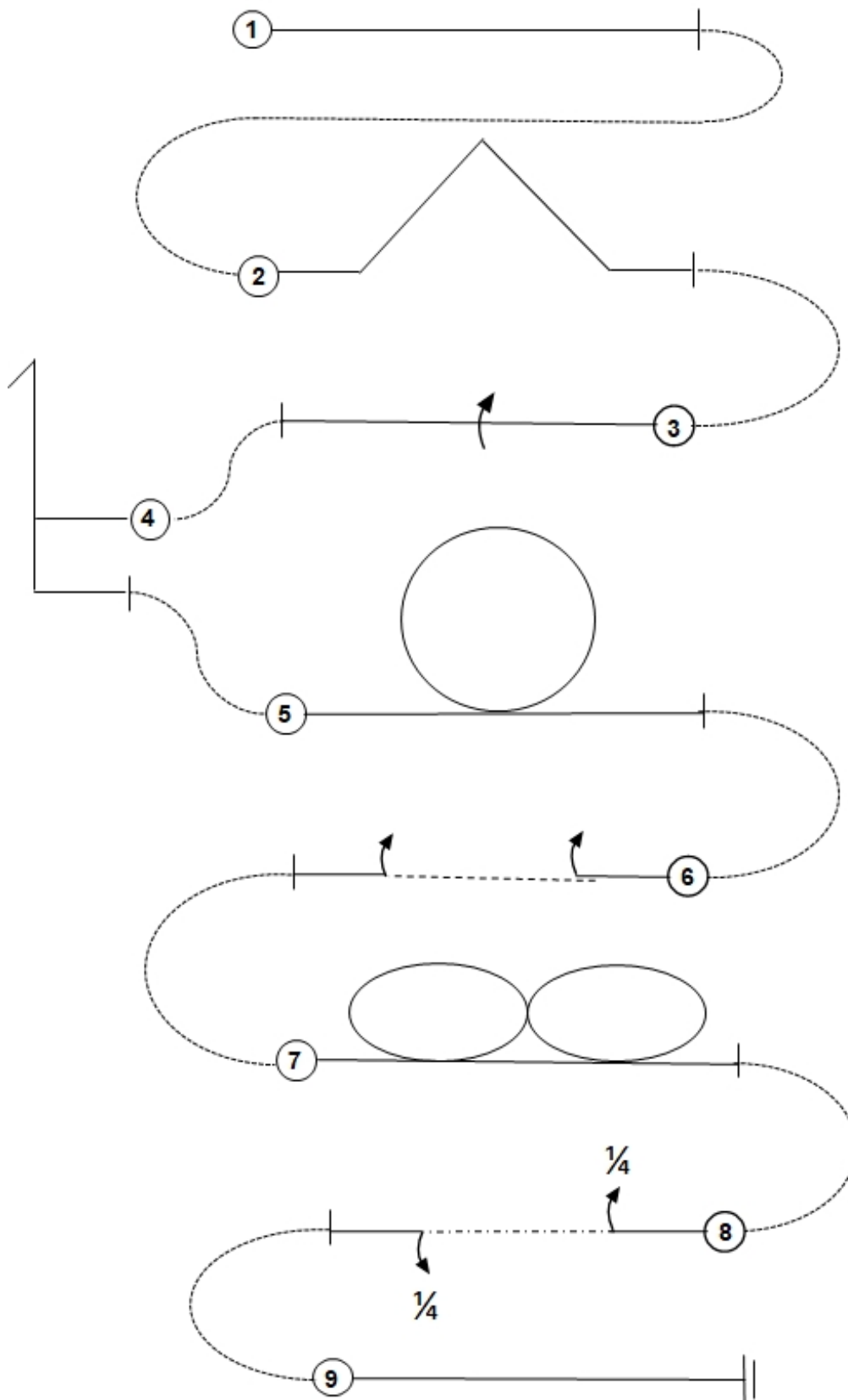
### **AB-24.09 Landing sequence:**

After AB-24.08 perform a 1/2° circle and land the model aircraft

#### **Notes:**

- **Procedure not followed, zero (0) points**
- **Model passes behind the judges line, zero points**
- **Only two scores, a zero or a 10 may be awarded.**

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Drawings by Peter Uhlig  
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